## Section 3 - The Exile Screen:

FIGURE 1:   The main Exile screen, with the four sections marked.

You will now be looking at the main Exile screen. To the upper left is the terrain screen, showing you and your surroundings. To the lower left are the buttons which you use to do certain things. To the upper right is the status screen, giving the relevant info on the state of your party. To the lower right is the text screen, which will tell you what you've done and what's going on.

Terrain Screen:    When outside or in town, the person in the middle represents your party. Around you will be the flora, fauna, and miscellaneous stuff of the underworld.
To move around, move the cursor into the terrain screen. Move it around. It will turn into an arrow. Click the mouse button when the arrow points in the desired direction. When looking, picking locks, etc. (all described below), to select the item to look at (or whatever) click on it.
The border of the terrain screen is also something to click on. When looking, aiming a missile, or targeting a spell, clicking on the terrain screen border will shift the view of the terrain screen in the appropriate direction.

Buttons:     These change depending on your setting. What the Outdoor/Town/Combat buttons do is described in   the relevant sections.

IGURE 2:   The bottom of the status screen.   The arrows flip the pages describing

your party, and the amount of gold and food your party has is given by the 'G'

and 'F'.

Status Screen:     This has a variety of pages. You can scroll through them right or left by clicking on the blue arrows. There are also faster ways to move through them...

Roster Page: The first page lists your party members and their status. The
        numbers in the first column are remaining health points. The numbers in the
        second column are    the remaining spell points.


To drop a PC permanently, click on the 'X' button by the PCs name. To have two

PCs switch places, click on the 'EX' button by one PC and then another to have them

switch places.

To get to this page, press '0' on the keyboard or '=' on the keypad. Clicking on
    the name of a PC on this page takes you to that PC's stat page.

Below each PC's name on this screen will appear symbols indicating that PC's status. For example,
a little person with two arrows by it indicates that the PC is neither slowed nor hasted. For a key of what
these symbols mean, select Status Window from the Help window.

PC Stat and Inventory Pages:   Each PC has each of these. The first gives the skills
and experience of the PC, and the second lists the inventory. Typing the number '1' -
'6' takes you to the stat page of the appropriate PC. Clicking on the stat page then
takes you to the inventory page.

On the inventory page, clicking on an item equips it (indicated by an asterisk to
the left of the item). Repeating this unequips it. See the items section for information
on what the other buttons do.

Special Items:   Pressing '9' gets you to this page. It lists all the special items,
        passwords, etc. you've obtained.

Time Savers:  When in combat,   hitting 'z' or '0' on the keypad takes you to the
        stat page of the character currently active. Hitting it again takes you to that
        character's inventory page.

More PC Info:   Hitting the 'More Info' button on a PC's stat page flashes up a screen with detailed
information on your character, including a spell list. To find out detailed information about an item, then hit
the button by the item on this screen.

Text Screen: As things happen, you will be told about them in the status screen. Occasionally, it will fill up.
When it does, you will be asked to click the mouse.